**元智大學 資訊工程學系 必修科目表**

**Department of Computer Science and Engineering**

**Yuan Ze University**

**List of Required Courses**

**（105學年度入學新生適用For students admitted in academic year 2016）**

105.04.20 一○四學年度第五次教務會議通過

Approved by the 5th Academic Affairs Meeting, Academic Year 2015, on April 20, 2016

106.01.18 一○五學年度第三次教務會議修訂通過

Amended by the 3rd Academic Affairs Meeting, Academic Year 2016, on January 18, 2017

106.06.21 一○五學年度第六次教務會議修訂通過

Amended by the 6th Academic Affairs Meeting, Academic Year 2016, on June 21, 2017

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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 學年Year  學期Semester  科目Course | 第一學年1st Academic Year | | 第二學年2nd Academic Year | | 第三學年3rd Academic Year | | 第四學年4th Academic Year | |
| 上Fall | 下Spring | 上Fall | 下Spring | 上Fall | 下Spring | 上Fall | 下Spring |
| 共同必修科目  University Compulsory  （23） | 國文（一）  Chinese I  （2） | 國文（二）  Chinese II  （2） |  |  |  |  |  |  |
| 英語（一）  English (I)  （2） | 英語（二）  English (II)  （2） |  |  |  |  |  |  |
| 歷史  History  （2） |  | 民主倫理與法治  Democracy, Ethics and Law  （2） |  |  |  |  |  |
| 「英語（一）」及「英語（二）」為基礎課程，共計二學期四學分。 English (I) and (II) each are a two-credit elementary course for the freshmen.  除了「英語（一）」及「英語（二）」外，應修習**主題式英語課程**三學期六學分，畢業前需修畢三個不同英語課程，始取得畢業資格。 In addition, students are also required to obtain 6 credits from three English thematic courses.  英語檢定English Testing（2）、經典五十Fifty Canonized Books（2）、服務學習Service Learning（1） | | | | | | | |
| 全民國防教育軍事訓練課程-國際情勢  All-Out Defense Education and Researching of Military- International Situations  (0) | 全民國防教育軍事訓練課程-全民國防  All-Out Defense Education and Researching of Military- All-Out Defense  (0) |  |  |  |  |  |  |
| 體育  Physical Education  （0） | 體育  Physical Education  （0） | 體育  Physical Education  （0） | 體育  Physical Education  （0） |  |  |  |  |
| 體育除修習大一至大二4個學期外，另需通過「游泳能力檢定」及「心肺適能檢定」等二項檢測，列為畢業門檻。 Beside taking PE courses for 4 semesters (Year 1 to 2), students must pass both swimming and cardiopulmonary function tests. | | | | | | | |
| 通識教育科目  General Education  （10） | 通識課程分為人文藝術﹑自然科學、社會科學及生命科學四大類。學生須於四領域中各選修兩學分課程，共計8學分，其餘2學分學生可自由選擇，由通識講座課程、微課自主學習或通識四大領域課程中選課。惟按所屬院（系）之不同，學生選修四大領域課程時需符合以下規定：The General Education program comprises four categories：Humanities, Natural Science, Social Science and Life Science. Students are required to take a two-credit course from each category to get eight credits before graduation. The rest two credits can be chosen from the General Education Lecture course, Micro Credit and Self-Study course or four categories upon their needs. However, there are rules and limitations set by each college for taking a course from the four categories：   |  |  | | --- | --- | | (系)院 (Dept.)College | 選課規定 Course requirements | | 工學院、電通學院與**資工系**  College of Engineering  College of Electrical and Communication Engineering  Dept. of Computer Science &Engineering | 不得再選自然領域(GN)，須於社會(GS),生命(LS),人文藝術(LE)三領域中選課  General Education courses in the area of Nature Science are not required; please select the courses among the areas of GS, LS and LE. | | | | | | | | |
| 系必修科目  Required Courses  （78） | 微積分（一）  Calculus(I)  CS147(3) | 微積分（二）  Calculus(II)  CS148(3) | 工程數學  Engineering Mathematics  CS205(3) | 機率與統計  Probability and Statistics  CS226(3) | 編譯程式概論  Introduction to Compiler  CS321(3) | 專業實習（一）  Practical Training(I)  CS400(3) | 專業實習（三）  Practical Training(III)  CS426(3) | 影像處理概論  Introduction to Image Processing  CS362(3) |
| 程式設計（一）  Computer Programming(I)  CS106(3) | 離散數學  Discrete Mathematics  CS107(3) | 線性代數  Linear Algebra  CS233(3) | 演算法概論  Introduction to Algorithms  CS309(3) | 資訊講座  Special Lectures in Computer Science and Engineering  CS308(1) | 專題製作（一）  Special Project(I)  CS416(3) | 專題製作（二）  Special Project(II)  CS417(3) |  |
| 程式設計實習（一）  Computer Programming Lab.(I)  CS125(0) | 程式設計（二）  Computer Programming(II)  CA114(3) | 資料結構  Data Structures  CS203(3) | 組合語言與計算機組織  Assembly Language and Computer Organization  CS250(3) | 內嵌式系統設計與實習  Embedded System Design and Practice  CS379(3) | 軟體工程  Software Engineering  CS377(3) | 資料庫系統概論  Introduction to Database System  CS352(3) |  |
| 普通物理（一）  General Physics(I)  CS149(2) | 程式設計實習（二）  Computer Programming Lab.(II)  CS129(0) | 資料通訊概論  Introduction to Data Communications  CS229(3) | 作業系統概論  Introduction to Operating System  CS305(3) | 超大型積體電路設計導論  Introduction to VLSI Design  CS378(3) | 微處理機系統設計  Microprocessor System Design  CS320(3) | 電腦與網路安全概論  Introduction to Computer and Network Security  CS354(3) |  |
| 資訊概論  Introduction to Computer Science  CS140(3) | 普通物理（二）  General Physics(II)  CS150(2) | 數位系統設計  Digital System Design  CS204(3) | 數位系統實驗（二）  Introduction to Digital Systems Lab.(II)  CS255(1) | 計算機網路概論  Introduction to Computer Networks  CS311(3) | 積體電路設計自動化導論  Introduction to IC Design Automation  CS338(3) | 人機互動設計概論  Introduction to Human-Computer Interaction Design  CS313(3) |  |
|  | 電子電路學  Circuit Theory  CS252(4) | 數位系統實驗（一）  Introduction to Digital Systems Lab.(I)  CS254(1) |  | 計算機圖學概論  Introduction to Computer Graphics  CS314(3) | 開放平台軟體  Open Platform Software  CS381(3) | 網路攻防  Network Security: Attacks and Defenses  CS355(3) |  |
|  | 電子電路實驗  Electronic Circuits Lab.  CS213(1) |  |  | 車載資料分析與服務  Mobile Data Analysis and Services  CS304(3) | 無線網路概論  Introduction to Wireless Internet  CS335(3) |  |  |
|  |  |  |  |  | 多媒體系統概論  Introduction to Multimedia System  CS401(3) |  |  |
|  |  |  |  |  | ＵＮＩＸ系統概論  Introduction to UNIX System  CS312(3) |  |  |
|  |  |  |  |  | 物聯網導論  Introduction to Internet of Things  CS347(3) |  |  |
| 程式能力檢定  Programming Language Proficiency Test  CS425(0) | | | | | | | |
| 學期學分小計Credit each semester | 11 | 16 | 16 | 13 | 13 | 6 | 3 | 0 |
| 備註  Remarks | 1. 畢業學分：136學分。其中須包含共同必修及通識課程共33學分、系必修科目78學分、系選修科目21學分。 Minimum credits required for a B.Sc. degree: 136 credits, including 33 credits from common required courses and general education, 78 credits from departmental required courses, and 21 credits from departmental electives. 2. 「程式能力檢定」課程及格標準：參加「大學程式能力檢定（Collegiate Programming Examination-CPE）」，一次答對2題或累計答對3題。 Programming proficiency test requirement: take the Collegiate Programming Examination (CPE) and answer two questions correctly at a time or answer three questions correctly accumulatively. 3. 專業實習與專題製作兩系列課程至少須選修一系列之所有課程： Students must choose between two tracks, Practical Training or Special Project, as well as the series of courses corresponding to each track: 4. 專業實習（校外）共計四門課，包括專業實習（一）、專業實習（二）、專業實習（三）與專業實習（四）。 Practical Training (off-campus) is composed of 4 courses: Practical Training I, II, III, and IV. 5. 專題製作（校內）共計兩門課，包括專題製作（一）與專題製作（二）。 Special Project (on-campus) is composed of two courses, including Special Project I and II. 6. 下列四大領域課程，每一領域至少須選修一門。若選修超過一門，多修的課程採計為系選修課程。 For the following four major domains, students are required to take at least one elective from each domain. When students take more than one elective from a specific domain, the additional courses will be counted towards departmental electives. 7. 軟體系統：「軟體工程」、「資料庫系統概論」、「開放平台軟體」、「車載資料分析與服務」、「UNIX系統概論」。 Software System domain includes Software Engineering, Introduction to Database System, Open Platform Software, Mobile Data Analysis and Services, and Introduction to UNIX System. 8. 計算機系統：「內嵌式系統設計與實習」、「超大型積體電路設計導論」、「微處理機系統設計」、「積體電路設計自動化導論」。 Computer System domain includes Embedded System Design and Practice, Introduction to VLSI Design, Microprocessor System Design, and Introduction to IC Design Automation. 9. 網路系統：「計算機網路概論」、「無線網路概論」、「電腦與網路安全概論」、「網路攻防」、「物聯網導論」。 Network System domain includes Introduction to Computer Networks, Introduction to Wireless Internet, Introduction to Computer and Network Security, Network Security: Attacks and Defenses, and Introduction to Internet of Things. 10. 多媒體系統：「多媒體系統概論」、「人機互動設計概論」、「計算機圖學概論」、「影像處理概論」。 Multimedia System domain includes Introduction to Multimedia System, Introduction to Human-Computer Interaction Design, Introduction to Computer Graphics, and Introduction to Image Processing. 11. 擋修規定： Pre-requisites： 12. 「微積分（一）」成績達50分以上，始得修習「微積分（二）」。 Students must achieve a minimum score of 50 points in Calculus I before taking Calculus II. 13. 通過「程式能力檢定」，始得修習「專題製作（一）」、「專題製作（二）」、「專業實習（一）」、「專業實習（二）」、「專業實習（三）」、「專業實習（四）」。 Students must pass the programming proficiency test requirement before taking Special Project I and II, or Practical Training. 14. 「專業實習（三）」與「專題製作（二）」為終端學習課程。 “Practical Training (III)” and “Special Project (II)” are Experiential Learning courses. 15. 有關共同必修及通識教育科目之詳細規定，另依據「元智大學共同必修科目表」之規定辦理。 Regarding the details and requirements of general education and common required courses, please refer to the Common Required Course List provided by the University. | | | | | | | |

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